

# GENERATING A CONTEXT STATEMENT



BROAD ECOSYSTEM

HIGH-LEVEL CHALLENGES

HIGH-LEVEL OPPORTUNITIES

WORKSHOP SCOPE

# IDEATING ACTORS & FACTORS



ACTORS

FACTORS

# CREATING ACTOR PORTRAITS

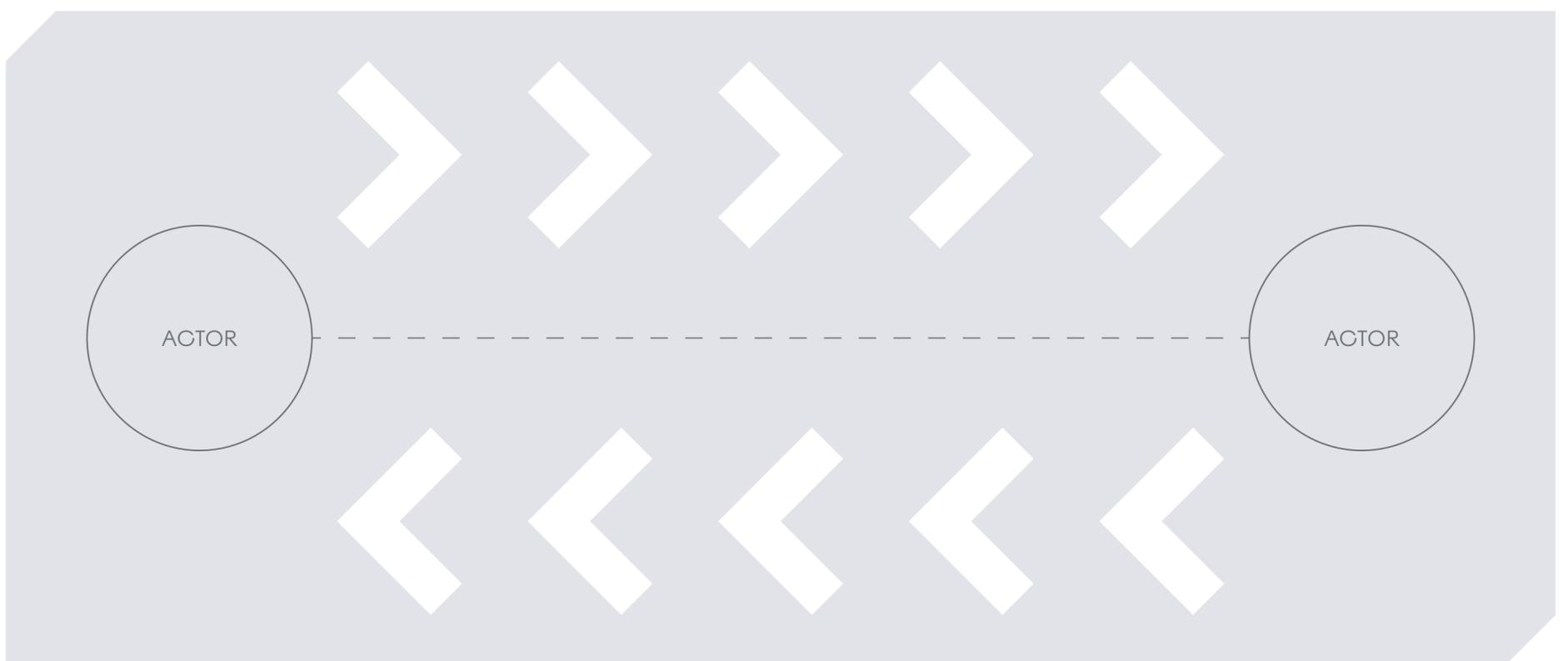


	ASSETS	PRESSURES	GOALS
ACTOR			

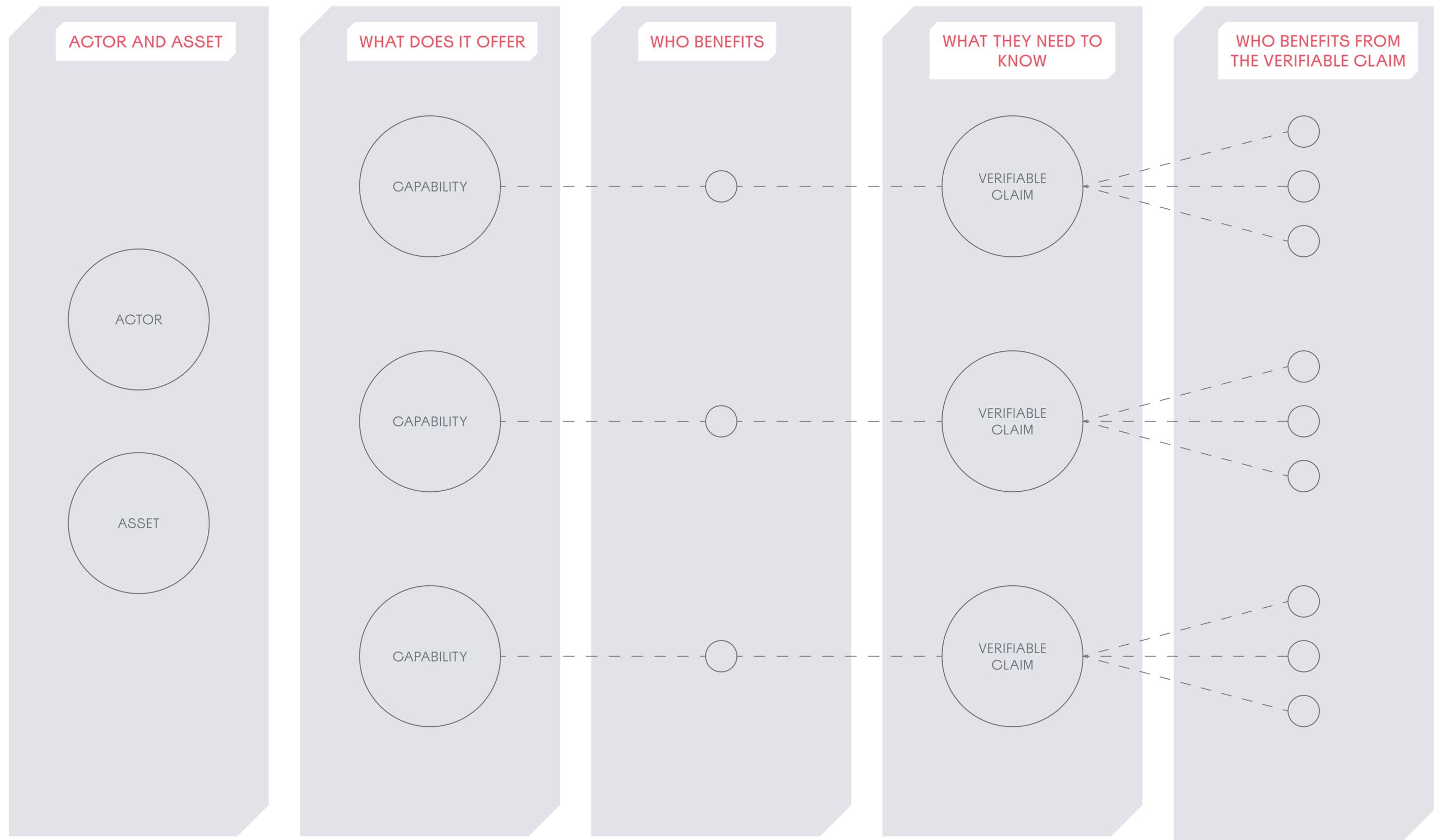
	ASSETS	PRESSURES	GOALS
ACTOR			

	ASSETS	PRESSURES	GOALS
ACTOR			





# DEFINING CAPABILITIES AND VERIFIABLE CLAIMS



# DEFINING CAPABILITIES

## ACTOR AND ASSET

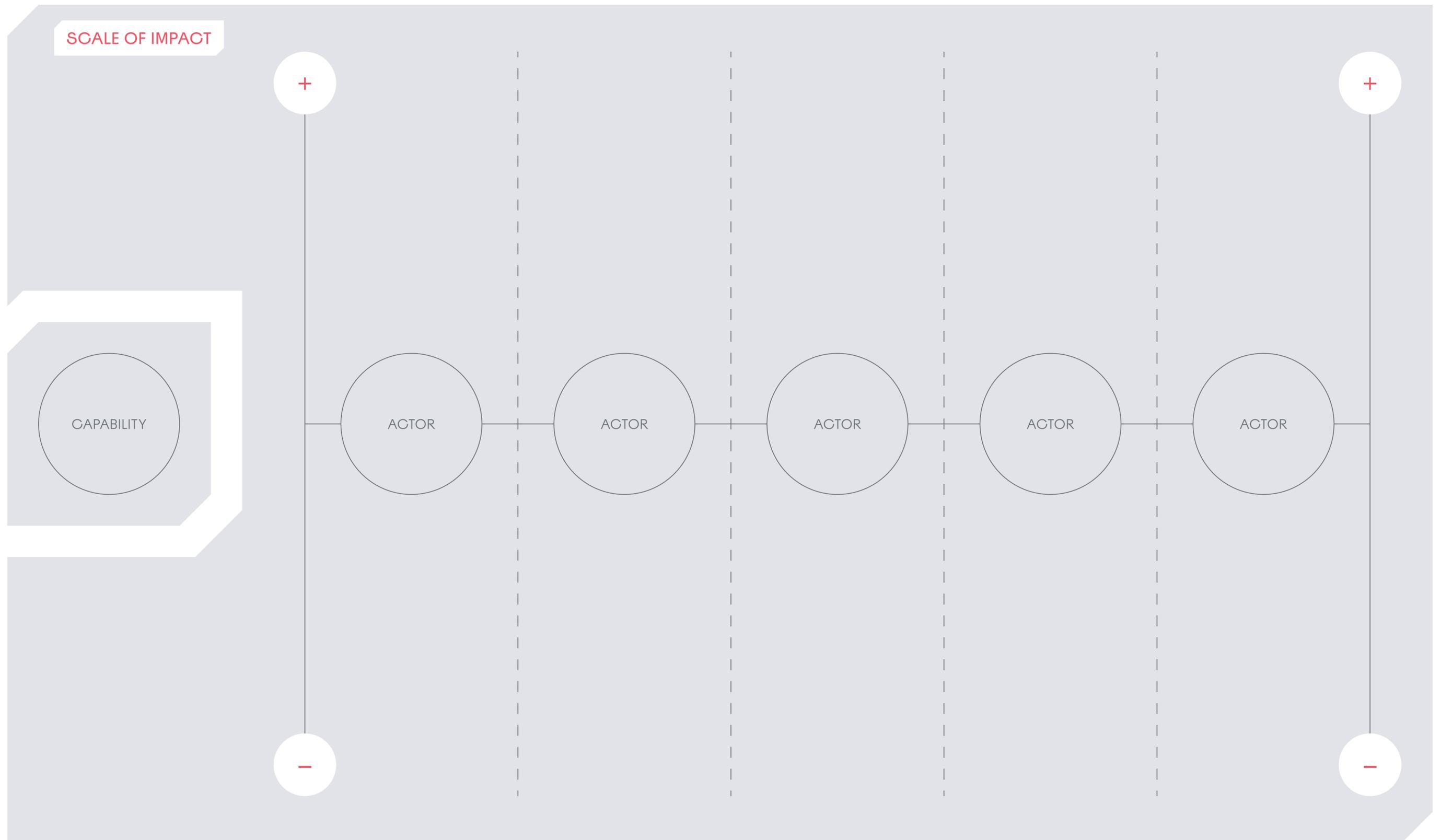


## CAPABILITIES

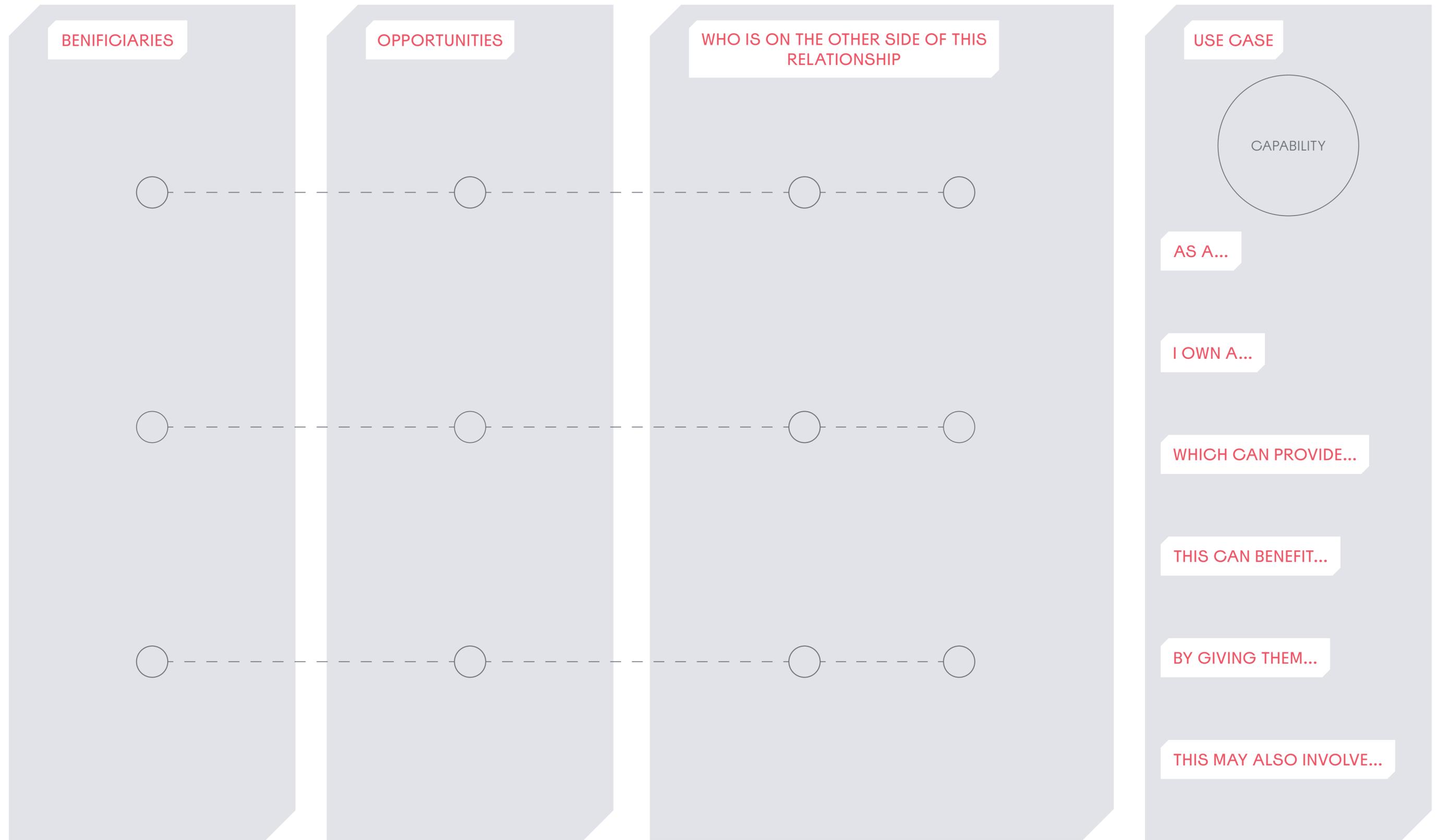
## PRIMARY CAPABILITY

## OUTLINE WHAT THIS CAPABILITY IS

# ASSIGNING CAPABILITY VALUES



# BUILDING USE CASES



# DESIGNING A CAPABILITY MODEL

